

1. Make a vector (Under the line tool)
  - (a) Select Vector tool
  - (b) Click to make a start point (A)
  - (c) Click again to make and end point (B)
  - (d) Edit A and B to change the vector
  
2. Make a Polygon
  - (a) Select Polygon tool
  - (b) Click to define vertices
  
3. Translate
  - (a) Select Move tool and select Polygon
  - (b) Select Translate by Vector Tool (under reflect tool)
  - (c) Click on Vector
  - (d) Select Move and change b
  
4. Add sliders
  - (a) Edit A to be (0,0) - edit in Algebra side or use touch and hold
  - (b) make 2 sliders with slider tool
  - (c) Edit B to (a,b) or whatever your sliders are named and select "Name and Value"
  - (d) Move sliders!